

# Tensor BM-Decomposition for Compression and Analysis of Spatio-Temporal Third-order Data

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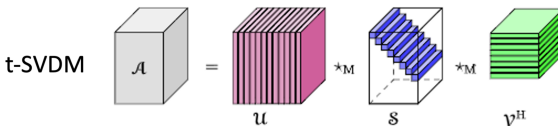
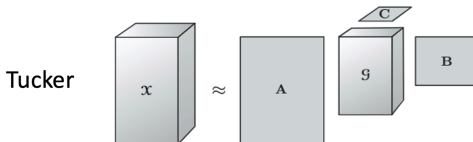
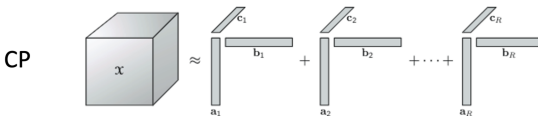
<sup>§</sup> Computer Science Department

September 30, 2023



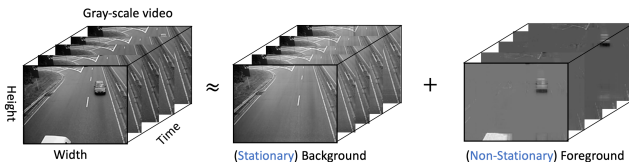


# Popular tensor decomposition methods



# Video processing motivated tensor decomposition

Task: decomposing (surveillance) video



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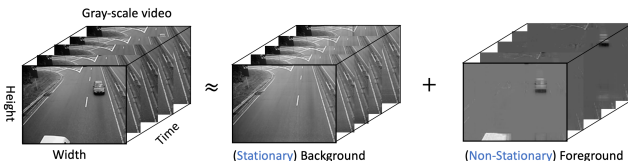
Fan Tian et al.: Tensor BM-Decomposition for Compression and Analysis of Spatio-Temporal Third-order Data, in: arXiv preprint arXiv:2306.09201 2023.





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Decomposition based methods:

- background: compressed, well-approximated
- foreground: subtract background from the original video

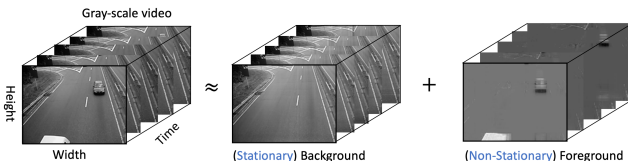
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Tian et al.: Tensor BM-Decomposition for Compression and Analysis of Spatio-Temporal Third-order Data (see n. ).



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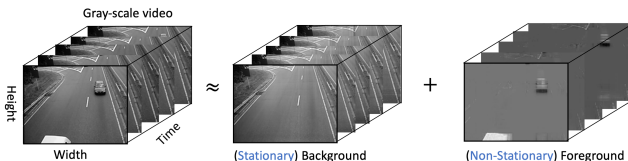
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New tensor method: Bhattacharya-Mesner (BM) decomposition based on tensor BM-product.

Tian et al.: Tensor BM-Decomposition for Compression and Analysis of Spatio-Temporal Third-order Data (see n. ).



# Bhattacharya-Mesner (BM) Product

**Definition.** For a third order conformable tensor triplet  $\mathbf{A} \in \mathbb{R}^{m \times \ell \times p}$ ,  $\mathbf{B} \in \mathbb{R}^{m \times n \times \ell}$ ,  $\mathbf{C} \in \mathbb{R}^{\ell \times n \times p}$ , the BM-product  $\mathbf{X} = \text{BMP}(\mathbf{A}, \mathbf{B}, \mathbf{C}) \in \mathbb{R}^{m \times n \times p}$  is given entry-wise by

$$\mathbf{X}[i, j, k] = \sum_{1 \leq t \leq \ell} \mathbf{A}[i, t, k] \mathbf{B}[i, j, t] \mathbf{C}[t, j, k]$$

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Dale M Mesner/Prabir Bhattacharya: Association schemes on triples and a ternary algebra, in: *Journal of Combinatorial Theory, Series A* 55.2 (1990), pp. 204–234.

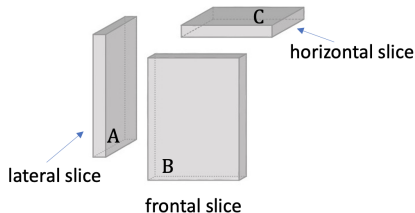


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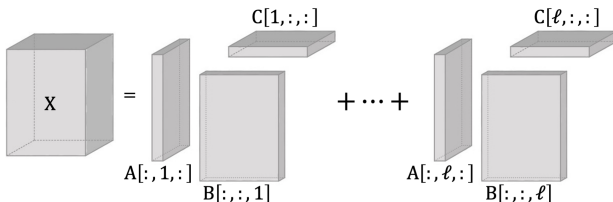
When  $\ell = 1$ , this describes a **BM outer-product** of matrix slices.



# Tensor BM-rank

Equivalently, the BM-product can be written as a sum of BM outer-products of matrix slices

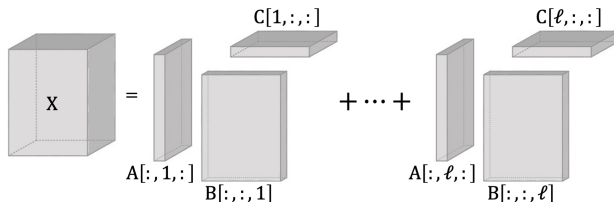
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The BM-rank,  $r$ , of  $\mathbf{X} \in \mathbb{R}^{m \times n \times p}$  is:

- the minimum number of BM outer-products of matrix slices that sum up to  $\mathbf{X}$ .
- upper bounded by  $\min(m, n, p)$ .



# BM-rank $\ell$ approximation

Find  $\ell$ ,  $1 \leq \ell \leq r$ , BM-rank 1 terms best approximates  $\mathbf{X}$  by solving

$$\min_{\hat{\mathbf{X}}} \|\mathbf{X} - \hat{\mathbf{X}}\|_F^2 \text{ with } \hat{\mathbf{X}} = \sum_{t=1}^{\ell} \text{BMP}(\mathbf{A}[:, t, :], \mathbf{B}[:, :, t], \mathbf{C}[t, :, :]).$$

where  $\|\cdot\|_F$  is the Frobenius norm of  $\mathbf{X}$  given by

$$\|\mathbf{X}\|_F = \sqrt{\sum_{i=1}^m \sum_{j=1}^n \sum_{k=1}^p |\mathbf{X}[i, j, k]|^2}.$$





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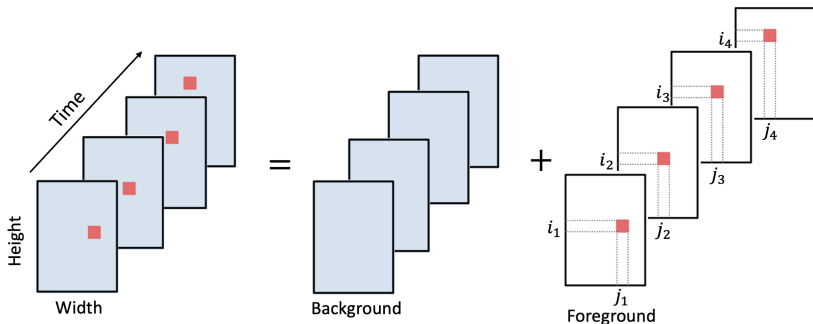
- Solved by Alternating Least-Squares algorithm.
- Achieve good results when provided a good initial guess.



# One-pixel spatiotemporal motion model

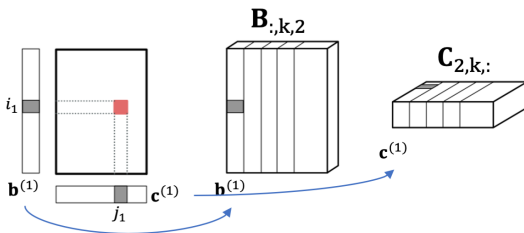
Assume an object of intensity  $\alpha$  and size  $1 \times 1$  moving on a constant background.

Location at time  $k$  is  $(i_k, j_k)$ .



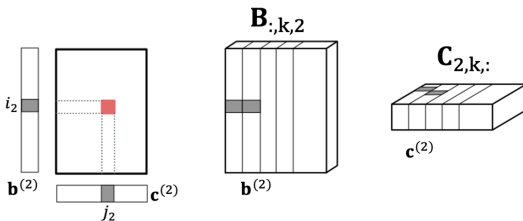
# Video foreground motion

Foreground video - frame 1



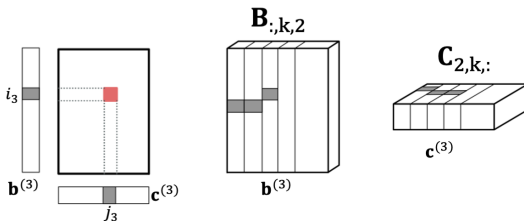
# Video foreground motion

Foreground video - frame 2



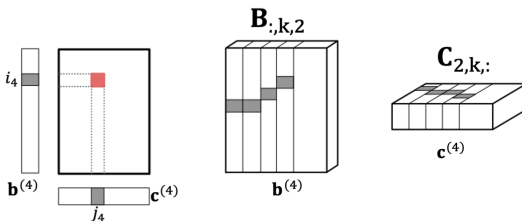
# Video foreground motion

Foreground video - frame 3



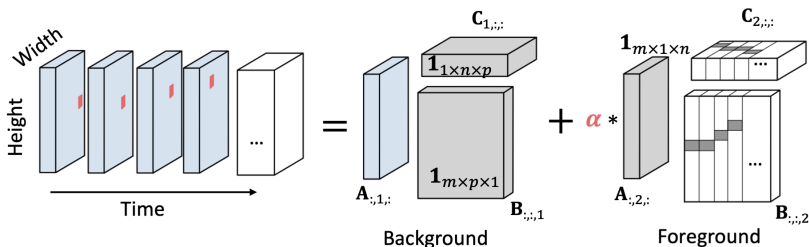
# Video foreground motion

Foreground video - frame 4



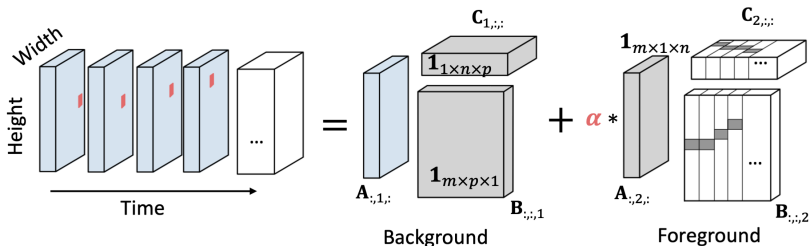
# Tensor reconstruction

Video can be represented exactly by a BM-rank 2 tensor



# Tensor reconstruction

Video can be represented exactly by a BM-rank 2 tensor



- This model can be generalized with groups of pixels of different intensities all moving.
- Small BM-rank can capture this type of spatiotemporal data.





# Application to spatiotemporal third-order data

## Real-world video experiment:

Car Video



Frame 54



Frame 110

Escalator Video



Frame 54



Frame 110



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BM-rank  $\ell$  decomposition of video data (order frames as lateral slices):

- Background reconstruction:  $\mathbf{X}_{\text{bg}} = \text{BMP}(\mathbf{A}_{:,1,:}, \mathbf{B}_{:,:,1}, \mathbf{C}_{1,:,:})$ .
- Foreground reconstruction:  $\mathbf{X}_{\text{fg}} = \sum_{t=2}^{\ell} \text{BMP}(\mathbf{A}_{:,t,:}, \mathbf{B}_{:,:,t}, \mathbf{C}_{t,:,:})$ .



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Initial guess:

- Spatiotemporal Slice-based SVD (SS-SVD)
- Dynamic Mode Decomposition (DMD)



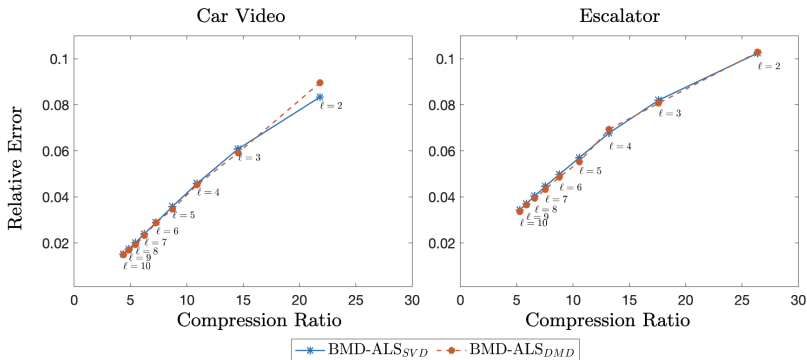
# Compression comparison

Car video:  $120 \times 120 \times 160$ .

Escalator video:  $130 \times 200 \times 160$ .

$$\text{CR} = \frac{\text{uncompressed size}}{\text{compressed size}} = \frac{\ell(mn+mp+np)}{mnp}; \quad \text{RE} = \frac{\|\mathbf{X} - \hat{\mathbf{X}}\|_F}{\|\mathbf{X}\|_F}.$$

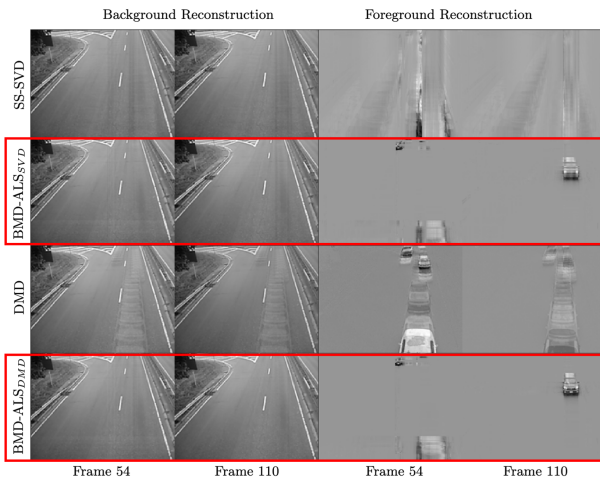
Set  $\ell = 2, \dots, 10$ .



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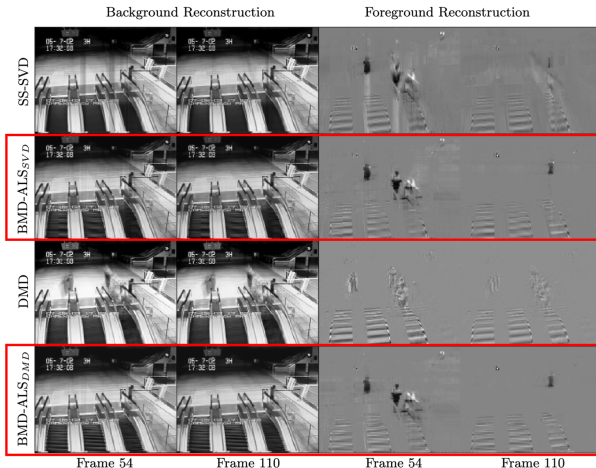
BM-rank:  $\ell = 3$ .



# Application to spatiotemporal third-order data

Escalator video:  $130 \times 200 \times 160$ .

BM-rank:  $\ell = 5$ .



# Conclusion and future work

We have

- Introduced the BM-decomposition framework based on tensor BM-product.
- Demonstrated that we can achieve a compressive background/foreground separation with a small BM-rank decomposition.



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We will

- Apply BM-decomposition to other tasks such as tensor completion.
- Analyse three-way correlations for data with different characteristics in each dimension.





Thank you!

